Use Case Name: Plan A Trip

Actors:

* Traveler (Selects cities to visit and food to purchase on their trip
* Admin (Determines selections possible in the trip planner)
* Database System (Loads city and food data from the database)

Triggers:

* The traveler selects the “Plan a Trip” button on the main menu.

Preconditions:

* Program is at main menu

Post-conditions

* Traveler will see a results menu that will see their city and food selections they made in their trip plan.

Normal Flow

* Traveler selects the “Plan a Trip” Button on the main menu.
* The system will present the traveler with 3 different trip plans to choose from
  + Closest City plan (choose